



Scuola Superiore
Sant'Anna

Hands-On Session: Robotic Control

Robotics

M.Sc. programme in Computer Science

Lorenzo Vannucci

lorenzo.vannucci@santannapisa.it

Ugo Albanese

ugo.albanese@santannapisa.it

Alessandro Ambrosano

alessandro.ambrosano@santannapisa.it

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Goal of this hands-on session

1. How robots can be controlled
2. Robotic simulators
3. Implementation of a low level controller



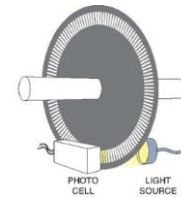
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Controlling robots

Sensors



Control Algorithm

```
while (true) {  
    read_sensors()  
    compute_motion()  
    actuate()  
    wait()*  
}
```



Actuators

* loop should run at a fixed frequency

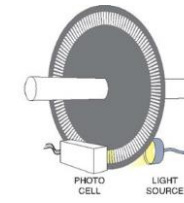


Controlling robots

Control Algorithm

```
read_sensors() {  
  read_adc()  
  count_steps()  
  convert_to_angle()  
}  
  
actuate() {  
  convert_angle_to_C()  
  write_dac()  
}
```

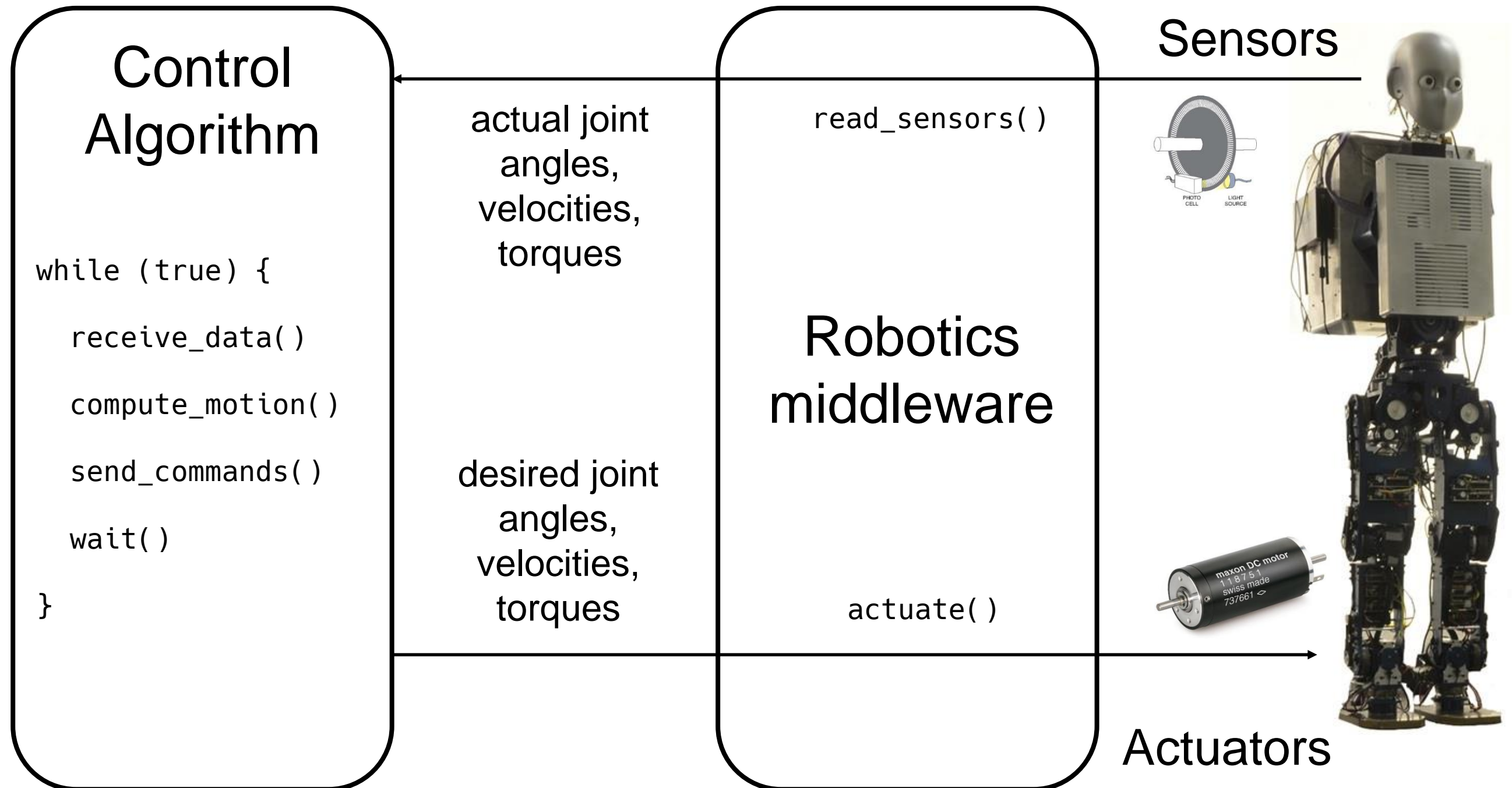
Sensors



Actuators



Controlling robots (today)

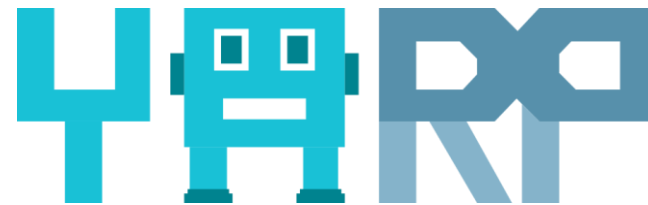
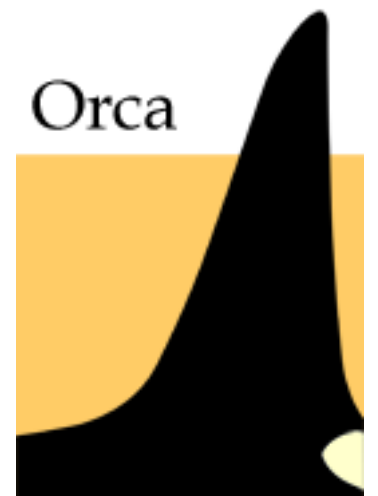


Robotics Middlewares

There is no standard solution, and in fact, there are many middlewares.

However, most of them provide at least:

- hardware abstraction
- inter-process communication

The ROS logo consists of three vertical columns of three dots each, followed by the letters "ROS" in a bold, dark blue, sans-serif font.The HARP logo features the letters "HARP" in a stylized, blocky font. The "H" and "A" are light blue, while the "R" and "P" are a darker blue. A small robot head is integrated into the letter "A".The OpenRDK logo features the text "OpenRDK" in a stylized, metallic, 3D font with a blue glow effect.The RT MIDDLEWARE logo features the letters "RT" in a large, bold, black, sans-serif font, with the word "MIDDLEWARE" in a smaller, black, sans-serif font below it.

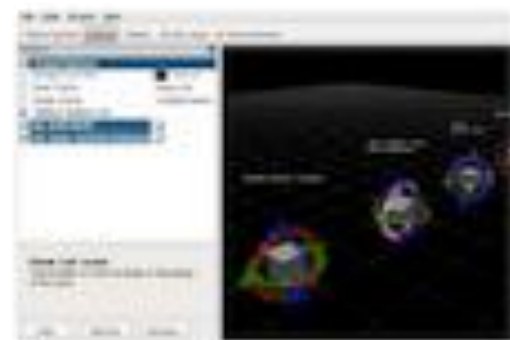
ROS: Robot Operating System



ROS is a **distributed**, **multi-lingual**, **open-source** robotic middleware.



+



+



+



Plumbing

- Process management
- Inter-process communication
- Device drivers

Tools

- Simulation
- Visualization
- Graphical user interface
- Data logging

Capabilities

- Control
- Planning
- Perception
- Mapping
- Manipulation

Ecosystem

- Package organization
- Software distribution
- Documentation
- Tutorials

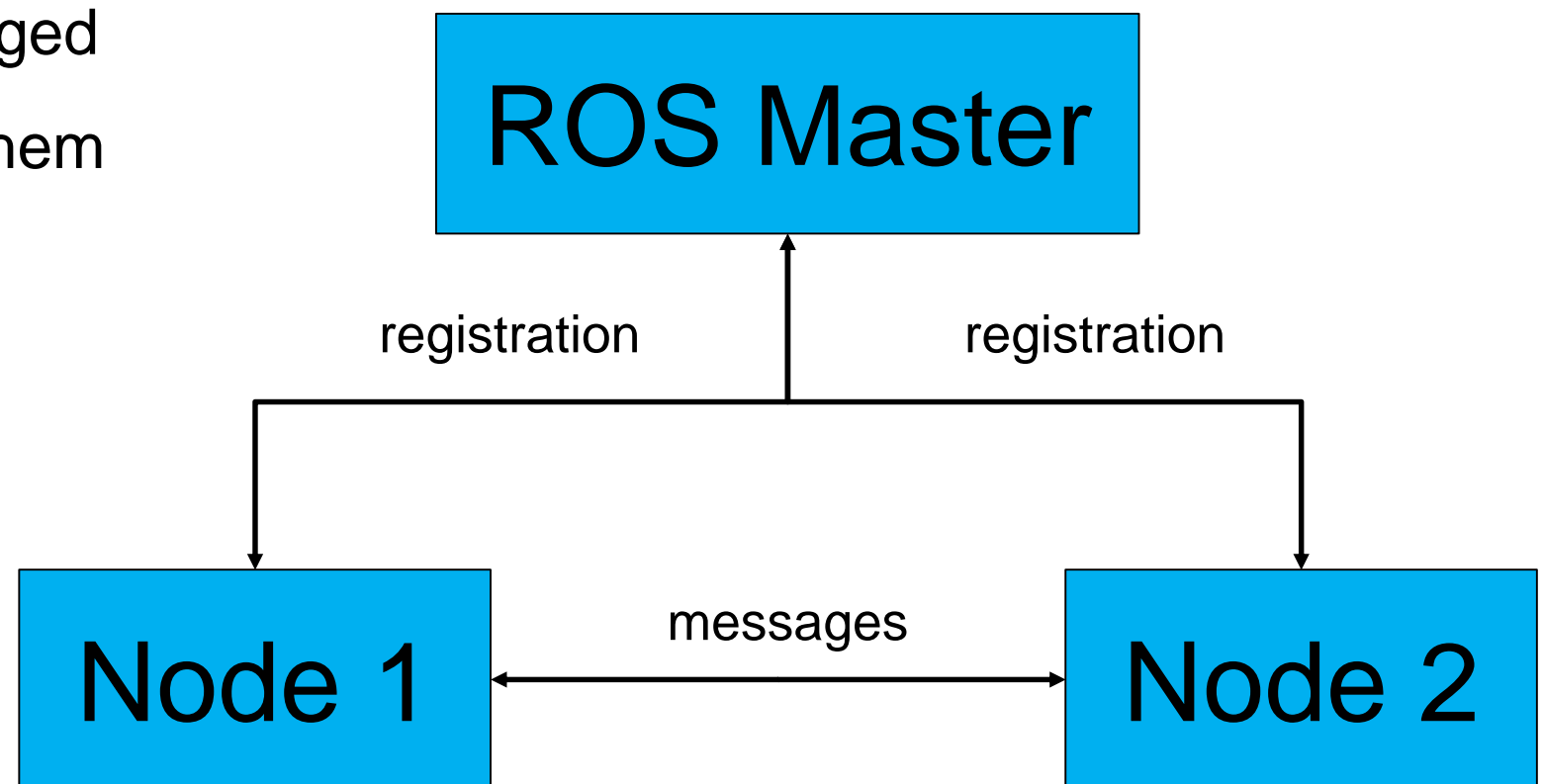


ROS Nodes

The **node** is the minimal execution element of a ROS architecture:

- single-purpose, executable program
- individually executed and managed
- exchange messages between them

The **ROS Master** manages the communication between nodes and every node registers at startup with the master.



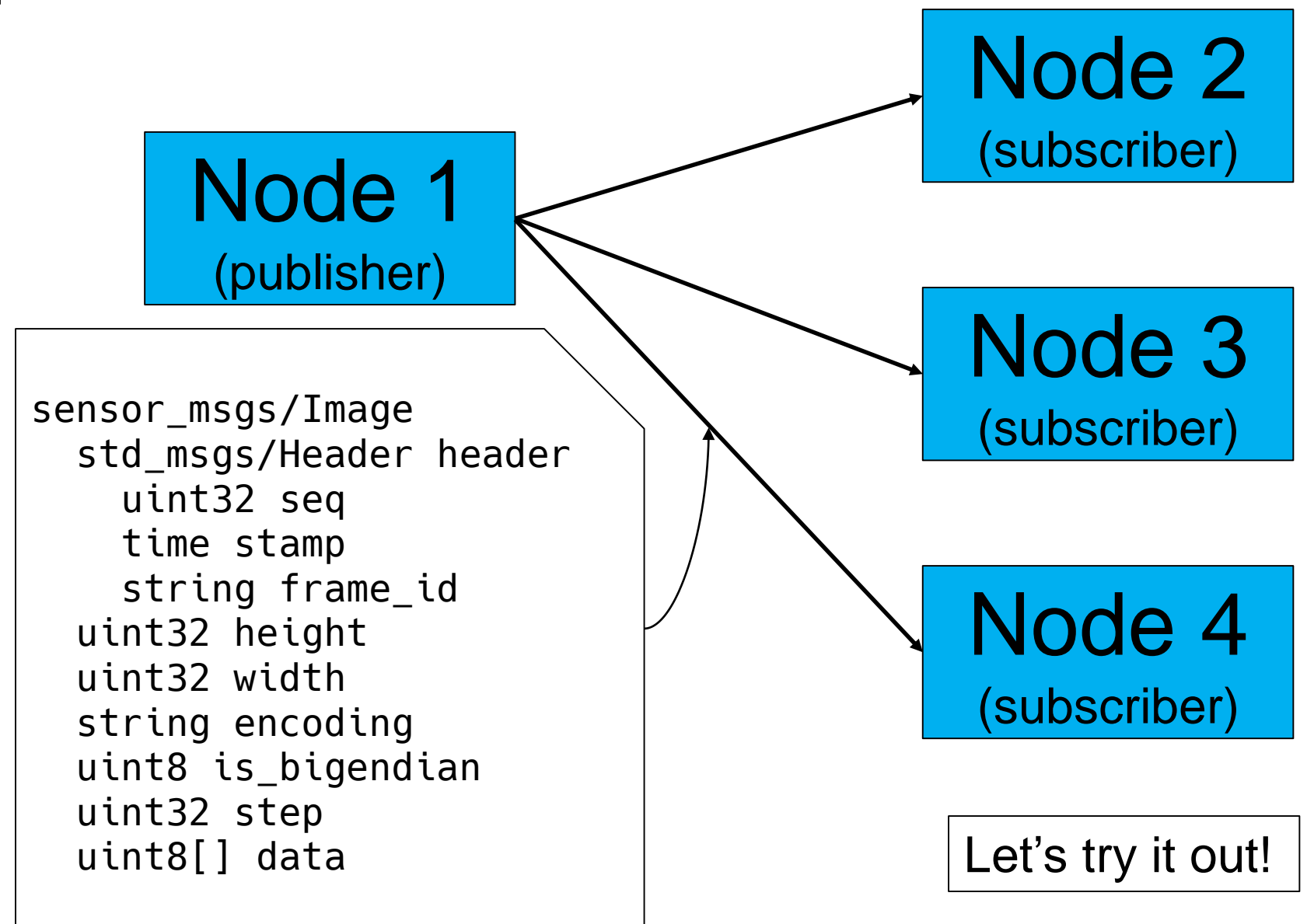
Nodes have two way to communicate between them: **topics** and **services**.



ROS Topics

ROS topics work using the **publish-subscribe** pattern:

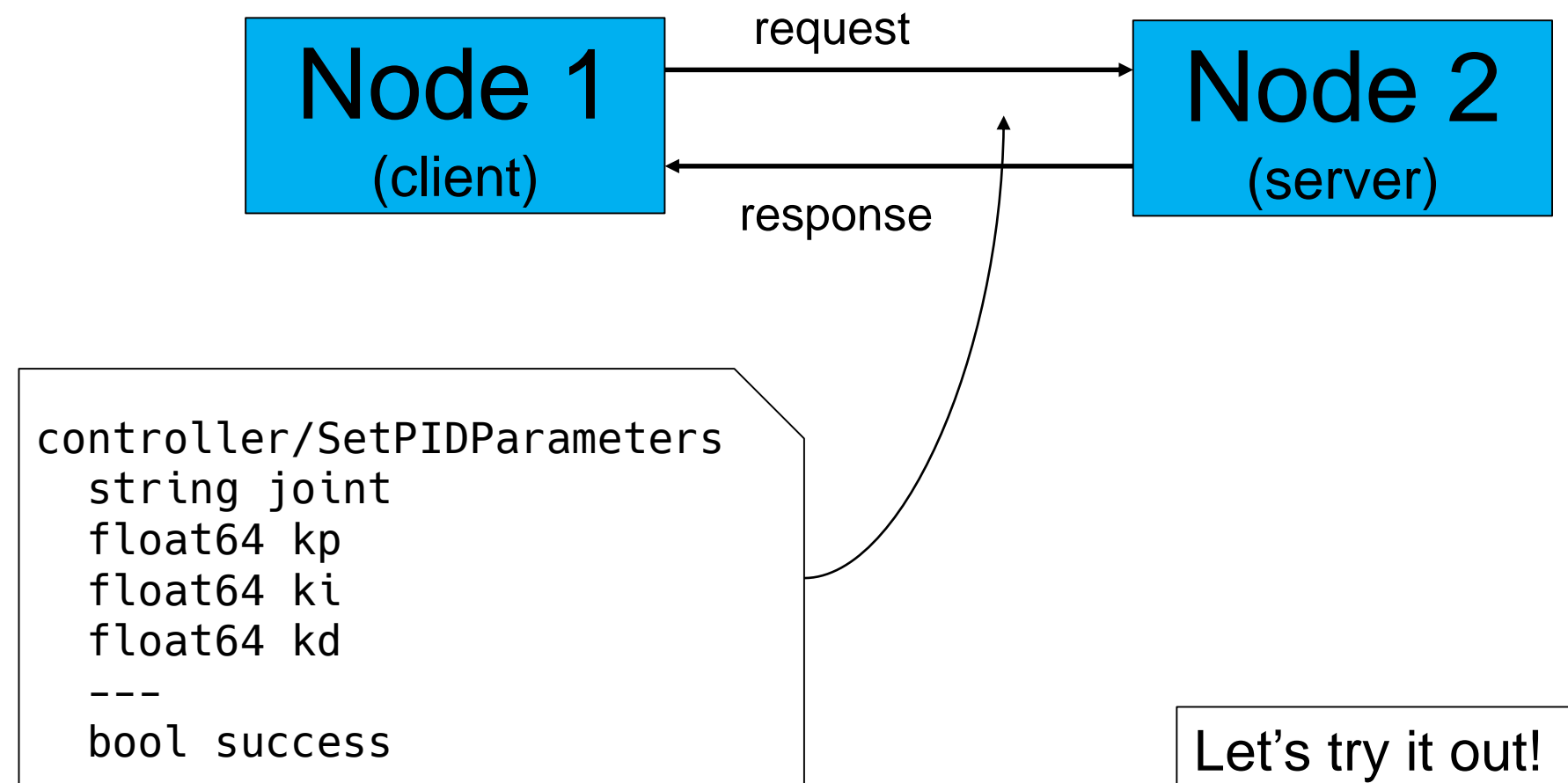
- one publisher for every topic
- multiple subscribers
- single direction
- messages are typed
- asynchronous



ROS Services

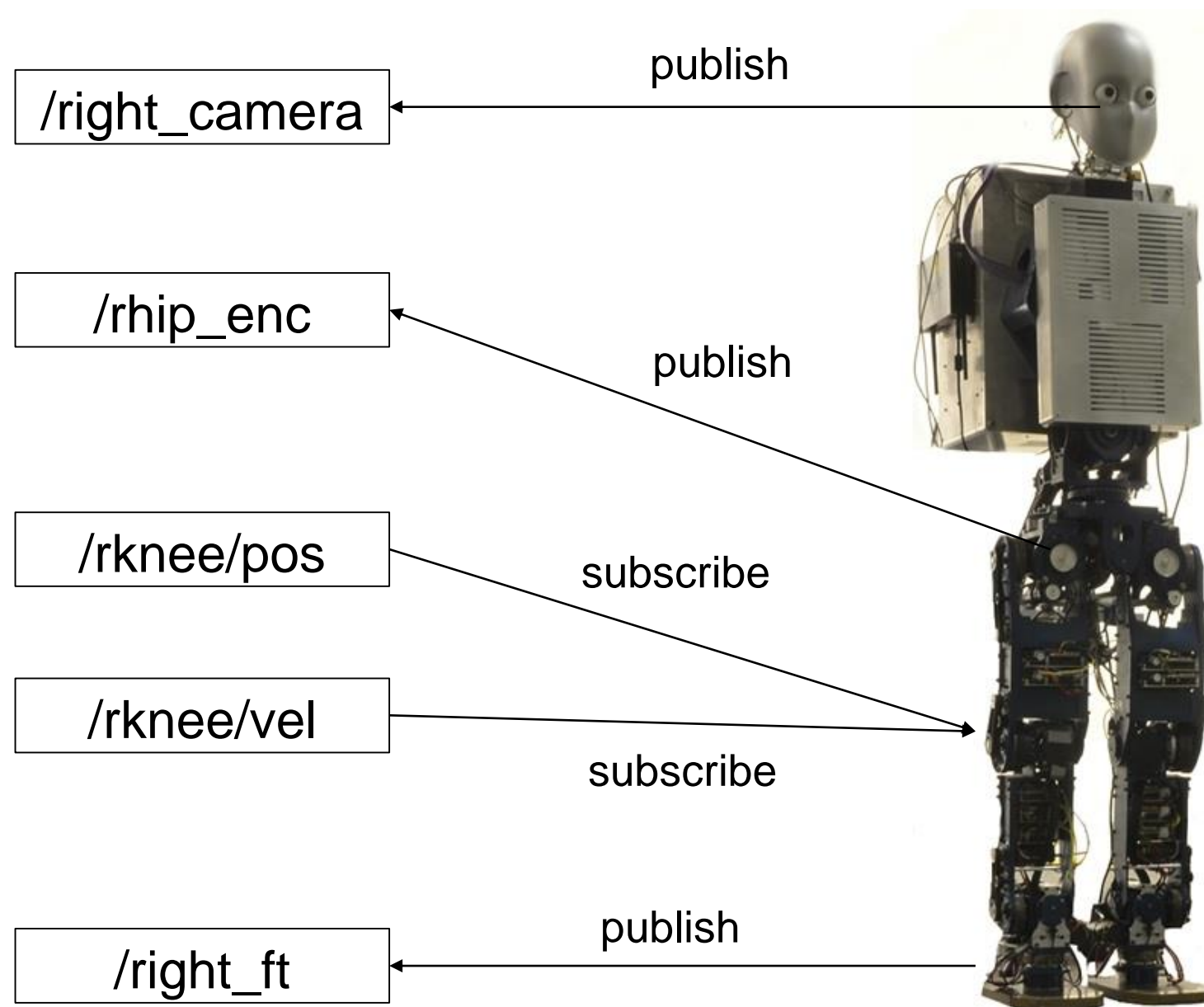
ROS services are **remote procedure calls**:

- one node provides a service
- multiple nodes can use that service
- information is bidirectional
- messages are typed
- synchronous



ROS Enabled Robots

A robot that publishes sensors reading and listens for motor commands by subscribing.



Goal of this hands-on session

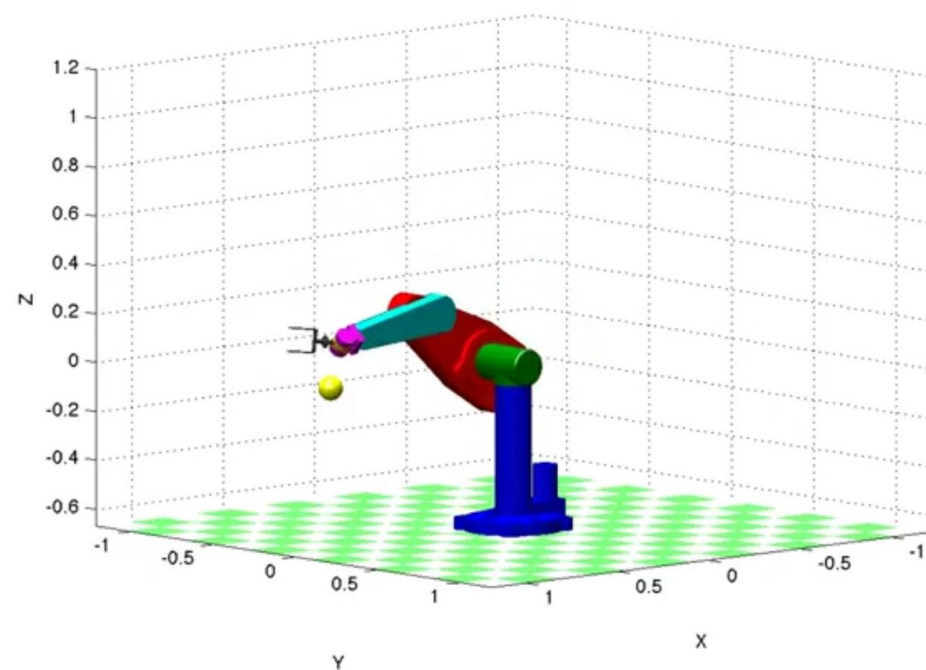
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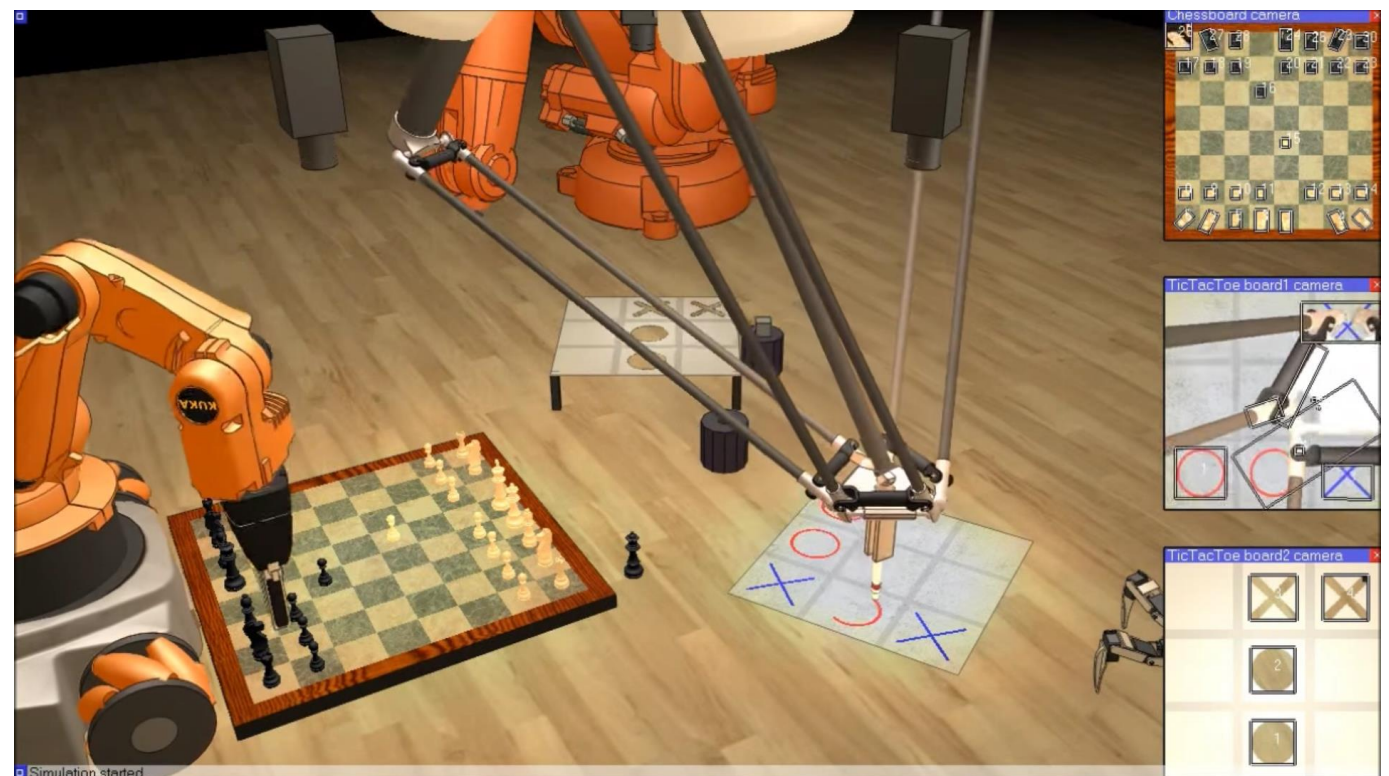
Robotic simulators

A robotic simulator is a piece of software mimics the robotic system and its surrounding environment to some level of accuracy. It may include:

- physics engine for more realistic simulations
- 3d rendering
- support for a robotic middleware



Robotics Toolbox



V-REP



Why simulate robots?

- cheaper: robots are expensive and may not be available
- rapid prototyping (sw): much faster to test control algorithms
- rapid prototyping (hw): much faster to test design changes



Why simulate robots?

- cheaper: robots are expensive and may not be available
- rapid prototyping (sw): much faster to test control algorithms
- rapid prototyping (hw): much faster to test design changes

- avoid these kind of situations →



However, it is important to remember that simulations are just simplified versions of reality, thus controllers that work in simulation may not work on the physical robot!

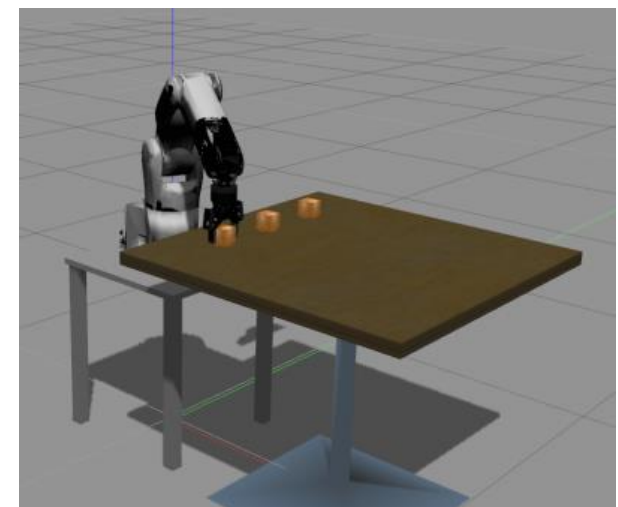
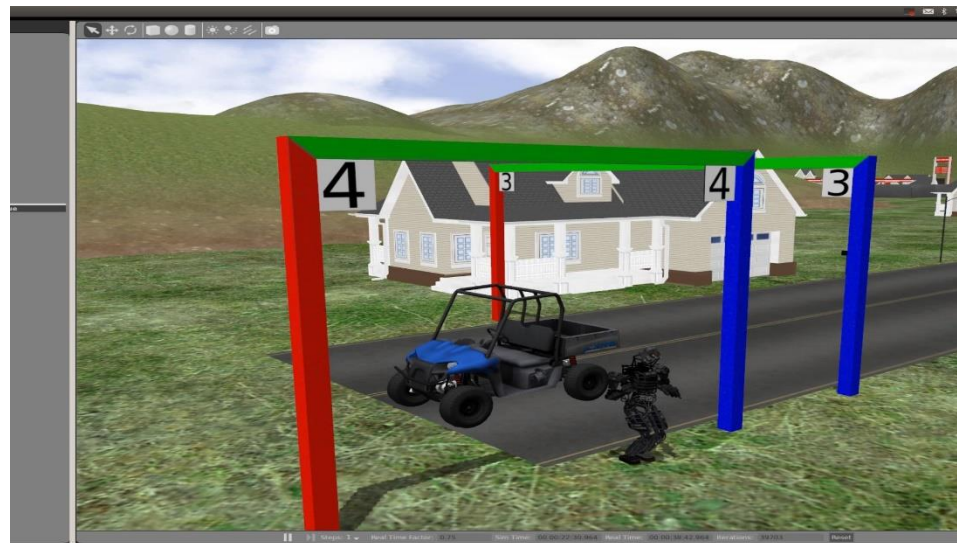


Gazebo

Gazebo is a robotic simulator (originally) developed as part of ROS.

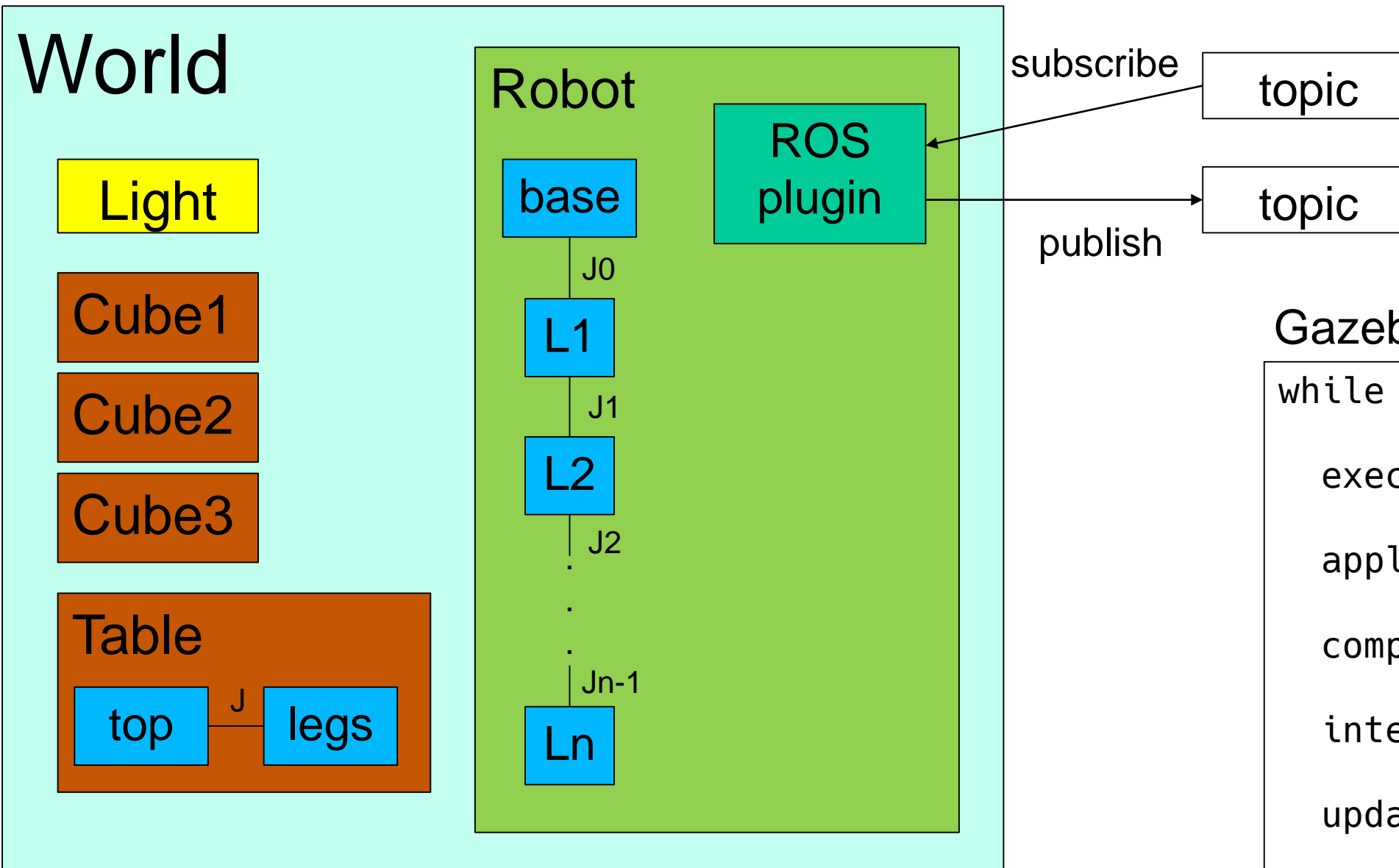
Main features:

- multiple physics engines supported (ODE, Bullet, Simbody, DART)
- 3d rendering via OGRE
- extensible through plugins (i.e. to add ROS/robots support)
- support for standard robot description formats (URDF, SDF)
- open source
- client-server architecture



Gazebo

Inside a Gazebo simulation:



Gazebo simulation loop:

```
while (true) {  
    execute_plugins()  
    apply_forces_bodies()  
    compute_collisions()  
    integration_step()  
    update_visuals()  
}
```

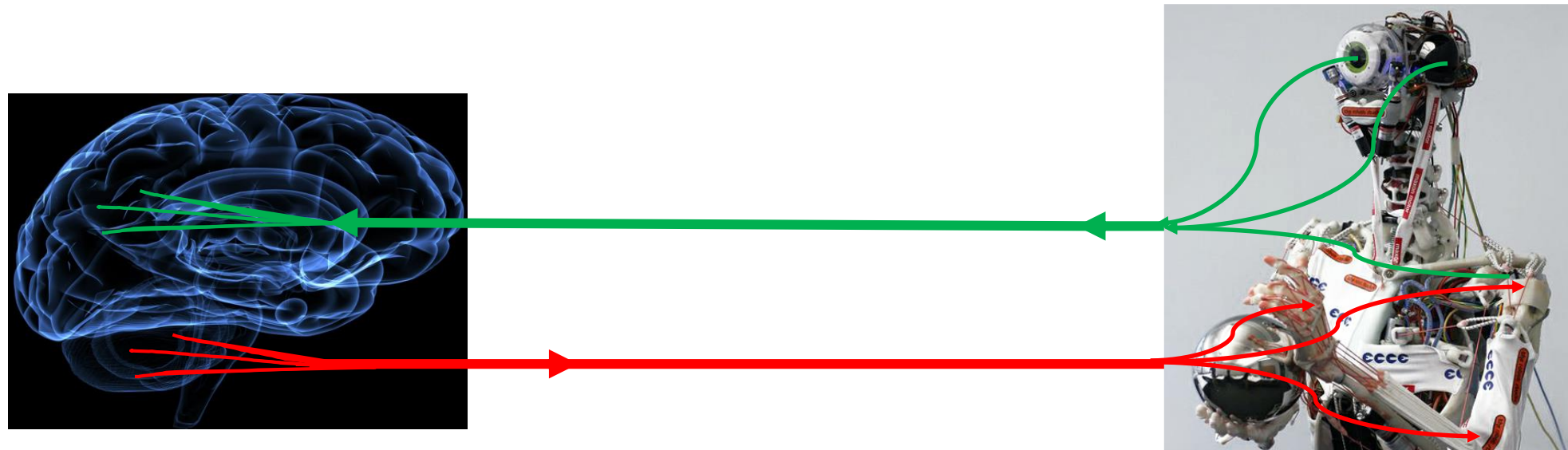




Human Brain Project

The Neurorobotics Platform (NRP)

The Neurorobotics Platform is a simulation toolkit that aims at providing synchronized neural and robotic simulations, and data transfer from robot sensors/actors to brain areas and vice versa.



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More on these kind of control methods in future lessons...

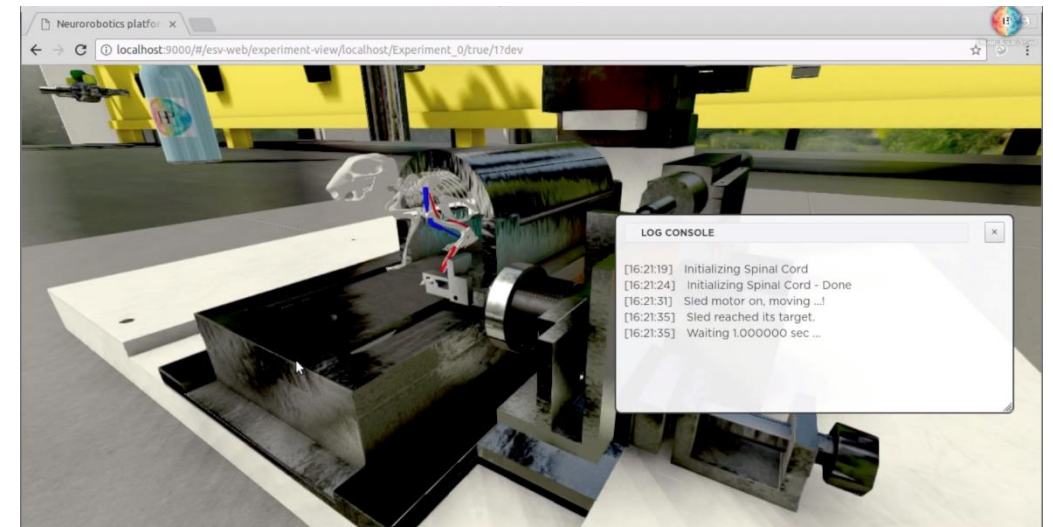




Human Brain Project

NRP features

- physical and robotic simulations are provided by Gazebo, via the ROS middleware
- web-based frontend for visualization and environment creation (replacing the standard Gazebo client)
- control loop implemented through a set of (transfer) functions that are called at every iteration of the loop
- includes a robot and environment designer
- more features will be discussed in future lessons



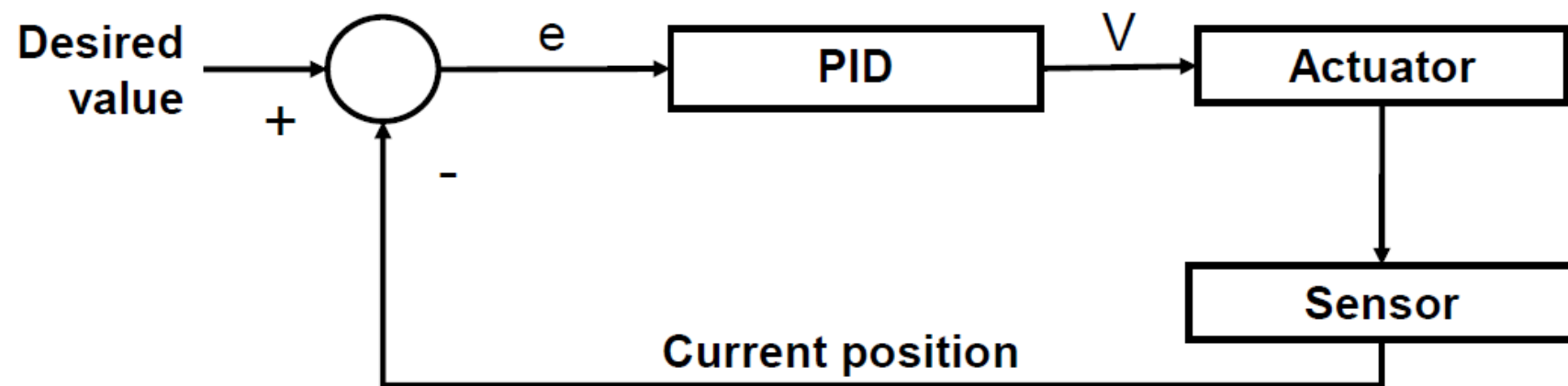
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PID controller

A PID controller is a low level feedback controller for a single joint capable of moving the joint from the current position to a desired position. This is done by converting the desired joint angle into an actuation signal (usually voltage).



$$V(t) = K_p e(t) + K_i \int_0^t e(\tau) d\tau + K_d \dot{e}(t)$$

$$e(t) = q_d(t) - q_a(t)$$



PID controller implementation

Let's try to do implement a discrete PID controller for the elbow joint of the iCub robot simulated in the NRP:

- simulation loop runs at 50Hz (every 20ms of simulated time)
- control signal is the elbow joint velocity, not voltage

- target motion is $q_d(n) = 0.8 * \sin(t) + 1.1$

- discrete PID $V(n) = K_p e(n) + K_i e_i(n) + K_d e_d(n)$

$$e(n) = q_d(n) - q_a(n)$$

$$e_i(n) = e_i(n-1) + \frac{(e(n) - e(n-1))\Delta t}{2}$$

$$e_d(n) = \frac{e(n) - e(n-1)}{\Delta t}$$



Hands-On Resources

ROS:

- www.ros.org

Gazebo:

- gazebo-sim.org

Neurorobotics Platform:

- neurorobotics.net

Others (related):

- lorenzo.vannucci@santannapisa.it
- ugo.albanese@santannapisa.it
- alessandro.ambrosano@santannapisa.it

